

# Welcome to Tab Anything!

Tab Anything is a button group UI that toggles the visibility of target elements, complete with transitions and a ton of styling and usability options.

- *Tabs* are UI components that help organize content and help reduce the need to scroll the web page.
- *Button Groups* are useful indicators that actions of each button are related.
- Tab Anything is a button-group that behaves like tabs. It has several unexpected features.

## Key Features

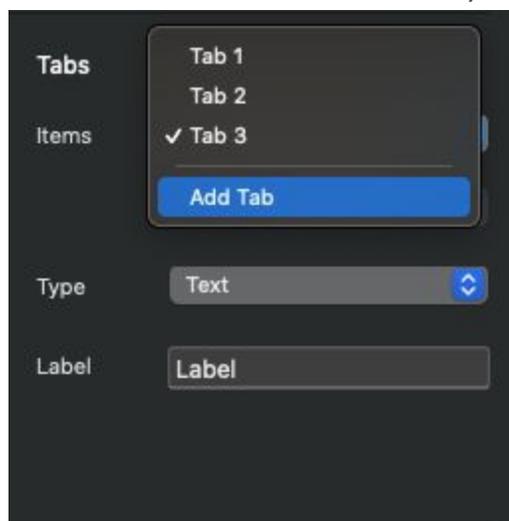
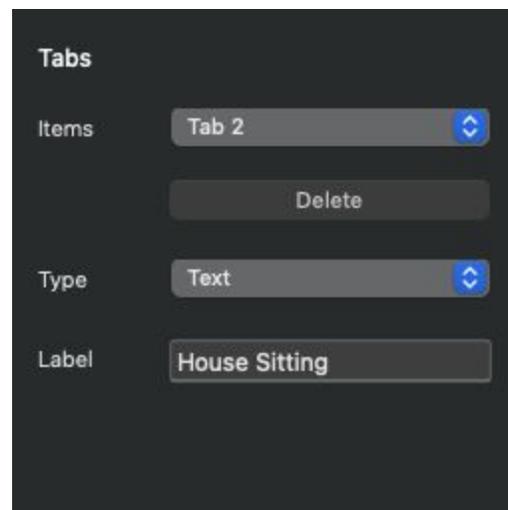
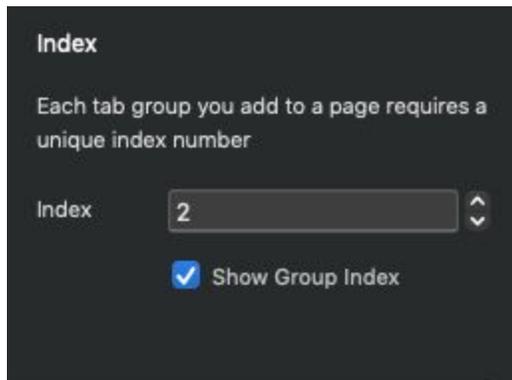
- Both horizontal and vertical orientation
- Optional responsive drop-down at smaller screen widths
- Choose from Text, Bullets or Bars or Images as navigation elements.
- Generous control over styles. One tool for multiple purposes
- Directional slide & fade transitions for the target elements
- Keyboard support and other accessibility features
- Unlimited instances of Tab Anything per page (*up to 25 tabs per instance*)
- No additional libraries needed

## Use Cases

- Hero assets
- Alternate product views
- Single page sites
- Unique mixed media galleries
- Anywhere traditional tabs might apply

# The Basic Setup

1. Add a Tab Anything instance to the page.
2. Each instance of Tab Anything needs a unique Index (starting with 1). Whenever you place additional button-groups to the page you'll change their Index value. The second instance of Tab Anything will get an Index of 2, and so on.
3. Add as many Tabs as you need.
4. Customize the labels, or choose another Type. (images, bullets, bars)
5. Place a DIV for each Tab in step (3) and add the proper ID's to each target element (see *Targeting Elements*).



# Targeting Elements

Now you have a button-group and you want to show a particular target element with each click of a button. By assigning the target element with a special ID you can show it and adjust some of its properties. These “targets” can be literally Anything –including entire Bloc sections themselves! Imagine elaborate layouts with mixed media like video, images and other brics, can easily be “tabbed” through.

The ID given to these targets (one for each button) has a simple naming convention.



It's typical for the Target element to be a DIV bric. You add columns, images, videos or other brics inside a blocs div bric. Give the bric an ID using the naming convention you'll learn a bit later.



## ★ Tab 1

1

Lorem ipsum dolor sit amet, consectetur adipiscing elit. Aenean commodo ligula eget dolor. Aenean massa. Cum sociis natoque penatibus et magnis dis parturient montes, nascetur ridiculus mus. Donec quam felis, ultricies nec, pellentesque eu, pretium quis, sem. Nulla consequat massa quis enim.

This is now a Target element. Notice the number icon that appears in the upper right corner of the DIV. It matches the Index number of the Tab Anything instance as you see above.

## The Naming Convention

If you click a Tab, it's corresponding Target element will show.

The "Target ID" is how Tabs get assigned to their Targets. They look like this: **tab2-1**

( **tab + 2 + -1** )

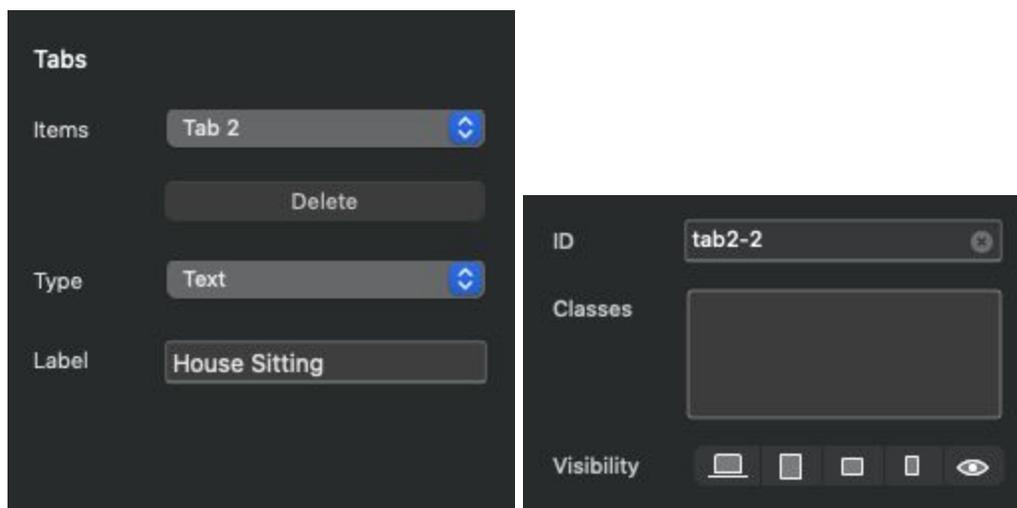
***These 3 parts explained:***

- (1st part) - every ID starts with the letters "tab".
- (2nd part) - Index number of the button-group.
- (3rd part) - which button in the group (-1, -2, -3, etc.)

By example, an Index number of (2) means there are two different instances of Tab Anything on that page. A set of Target ID's for this button-group could look like this:

( **#tab2-1, #tab2-2, #tab2-3** )

Assign each of the Id's above to a target Div and the 2nd instance of Tab Anything are now properly setup. (i.e. **#tab2-2** gets targeted by the 1st button in the group).



## ID Naming Exercise

Which number Tab/button would a user click for each of these Target ID examples.

1. #tab1-3

This target element is controlled by a button-group with index 1. The 3rd button in the group will reveal this target.

2. #tab19-1

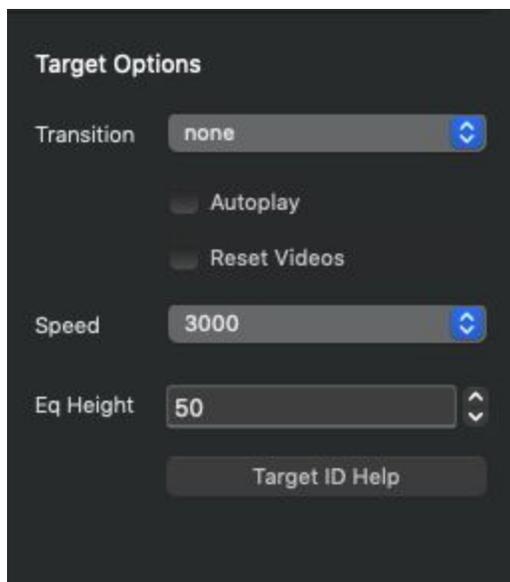
This target element is controlled by a button-group with index 19. The 1st button in the group will reveal this target.

In the second example above, how many instances (at least) of Tab Anything can we assume are on the page?

# Target Options

Tab Anything's target options and slider-like features complement the overall capabilities of the custom bric.

- Select from list of transition animations.
- Autoplay cycles through the target elements in a loop
- Adjust the autoplay speed.
- Reset video when you navigate away from a Tab while video is playing
- Set equal minimum height to all Targets



## Autoplay behaviors

Having multiple browser tabs open is common. If a user clicks *away* from a browser tab where Tab Anything is auto-playing, it will pause. Autoplay will resume when the user returns to the page.

When a user clicks either a Tab or Target Div autoplay will stop at the users selection.

# Design Settings

### Structure

Orientation

Corners

Tab Width

Detach

Indent

Full Width

Wrap Inside

Rotate

Filter mode

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Use with "Wrap" option to enforce multiple rows. Empty field resets to normal.

Max Width

### Padding

Top  Bottom

Left  Right

### Align & Spacing

Group

Labels

Flush L/R

Top (px)  Bottom

### Font

Typeface  *A*

Font Size

V (px)  H (px)

Bold

# Color Settings

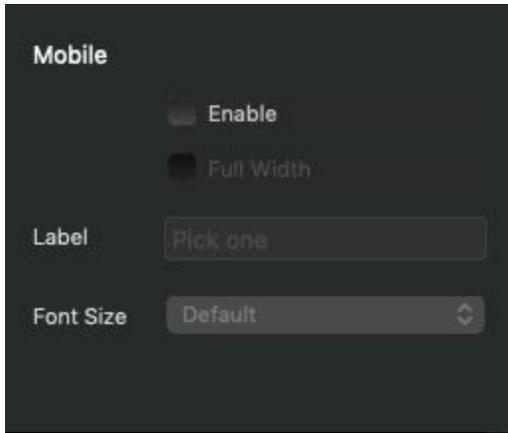
Schemes give you a quick starting point to achieve a few common designs.

The image shows a dark-themed settings panel titled "Colors". It contains the following elements:

- Schemes:** A dropdown menu currently set to "Text Only".
- Transition:** A checked checkbox.
- Material:** A dropdown menu currently set to "1px".
- Text:** A color picker showing a dark gray color.
- Active Text:** A color picker showing a white color.
- Hover Text:** A color picker showing a gradient from black to white.
- Bg:** A color picker showing a white color.
- Active Bg:** A color picker showing a white color.
- Hover Bg:** A color picker showing a dark gray color.
- Border:** A color picker showing a dark gray color.
- Quick Clear Bg:** A button at the bottom.

# Mobile Dropdown

Tab Anything can swap to a responsive drop-down menu at smaller breakpoints.



When active the Index icon's color will become yellow.



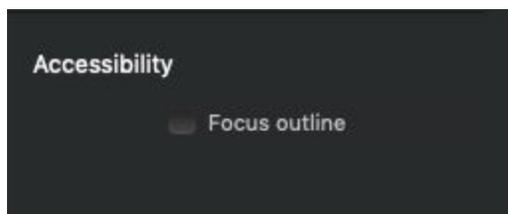
The drop-down's colors are adopted from the same color scheme as the button-group. You can customize the initial label of the drop-down. Something like "Pick one" maybe.



# Accessibility

Tab Anything hides the Focus Rectangle by default, but you can choose to show it for enhanced accessibility.

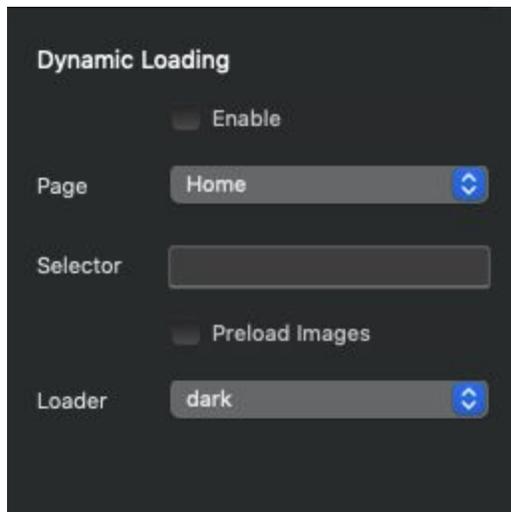
Tab Anything is also keyboard compatible. If you aren't familiar with this, turn on Focus Rectangle and preview the page. Hit the Tab key until Tab Anything is highlighted on the page. Then use the arrow keys to navigate through the Tabs.



# Tab Anything PRO

The PRO version has all the features of the standard Tab Anything plus these new ones. There's a [PRO version](#) of the docs that covers the various features in more detail.

- Load blocs from any page on your site.
- Using any link or button to control Tab Anything.
- Using any link or button to control “Previous and Next” behavior.
- New “Material” style setting.
- New hover color settings (standard and PRO version)



## The Simple Rules

- Don't skip index numbers! If you have 3 button-groups on a page, they should each be assigned a unique Index number.
- Clicking on any Tab/Button or on any Target element will stop the autoplay.

## Help Notes & Tool Tips

- Hover over any setting in the sidebar (for a few seconds) and helpful descriptions will appear.
- There are also helpful buttons in the sidebar to keep useful info close and convenient.

Updated 3/1/2021 – Blothead.dev